

26th WORLD SCHOOLS CHAMPIONSHIP BASKETBALL

RESULTS

BELGIUM FL

59 - 47

NEW ZEALAND

Game No: CG027
Date/Time: Wednesday, 17 April 2019, 09:30
Venue: University of Crete

Referees: EFFRAIMIDIS (GRE)
 MESLAROS (HUN)

Scoring by quarters	BELGIUM FL	NEW ZEALAND			
	16	33	46	59	
	10	23	34	47	

BELGIUM FL		Free Throws		2 Points		3 Points		Rebounds			Fouls		PTS
* No	Name	M / A	%	M / A	%	M / A	%	DR	OR	TOT	PF	ON	
* 5	VANTOORTELBOOM R.	2 / 4	50%	/ 1	0%	1 / 1	100%			0	1	3	5
6	TITECA A.	/ 2	0%	3 / 6	50%	/ 1	0%	3		3	1	1	6
7	MUKEBA-KASANDA L.	/		/		/				0	1		0
* 8	MUSEMENA EM. (CAP)	2 / 2	100%	2 / 5	40%	/ 2	0%	5		5	1	1	6
* 9	KEDIAMBIKO A.	5 / 6	83%	2 / 4	50%	1 / 4	25%	5	1	6	1	3	12
* 10	VERSTRAETE A.	1 / 2	50%	1 / 2	50%	2 / 4	50%	3	1	4	2	1	9
11	EJUMETA M.	/		1 / 1	100%	/				0			2
12	CATTEUW A.	/		/		/				0			0
13	GEBBERT N.	/		/		/				0	1		0
* 14	BOSMANS-VERDONK B.	3 / 6	50%	/ 2	0%	1 / 1	100%	2	3	5	4	3	6
15	MUKEBA-KASANDA A.	3 / 5	60%	5 / 8	63%	/		5	3	8	2	3	13
		/		/		/				0			0
Team/Coach													
Totals		16 / 27	59%	14 / 29	48%	5 / 13	38%	23	8	31	14	15	59
Coach													

NEW ZEALAND		Free Throws		2 Points		3 Points		Rebounds			Fouls		PTS
* No	Name	M / A	%	M / A	%	M / A	%	DR	OR	TOT	PF	ON	
* 0	WILLIAMS-DUNN M.(CAP)	/		3 / 4	75%	/ 3	0%	1		1	4	2	6
* 2	BOUNCER J.	/		/ 1	0%	1 / 1	100%		1	1	2		3
* 6	MURRAY T.	9 / 10	90%	3 / 4	75%	2 / 9	22%	3	1	4	1	6	21
21	MURPHY S.	/		1 / 2	50%	1 / 5	20%	1	1	2			5
8	MORGAN TH.	/		/ 1	0%	/				0			0
9	MARTIN T.	/		/		/ 1	0%	1	1	2			0
22	ABDON T.	/		3 / 6	50%	/ 3	0%	4		4		2	6
24	MITTEF J.	/		/		/				0	2	1	0
33	SEUREN T.	1 / 4	25%	/		/			1	1		2	1
* 13	LEPOU K.	/		1 / 2	50%	/ 1	0%	2		2	2		2
14	EMERY C.	/		/		/				0			0
* 15	MAXWELL-TOPIA R.	/		/ 2	0%	1 / 1	100%			0	4	1	3
Team/Coach													
Totals		10 / 14	71%	11 / 22	50%	5 / 24	21%	12	5	17	15	14	47
Coach		LACEY M.											

Legend

Q: Quarter Time, **OT:** Overtime, *****: Starters, **M/A:** Made/Attempts, **%:** Shooting Percentage,
DR: Defensive Rebounds, **OR:** Offensive Rebounds, **TOT:** Total Rebounds, **PF:** Fouls, **ON:** Fouls On, **PTS:** Points